



NTSC U/C

PlayStation

TEEN



SLUS-00855



Evil Zone™



WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.










WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

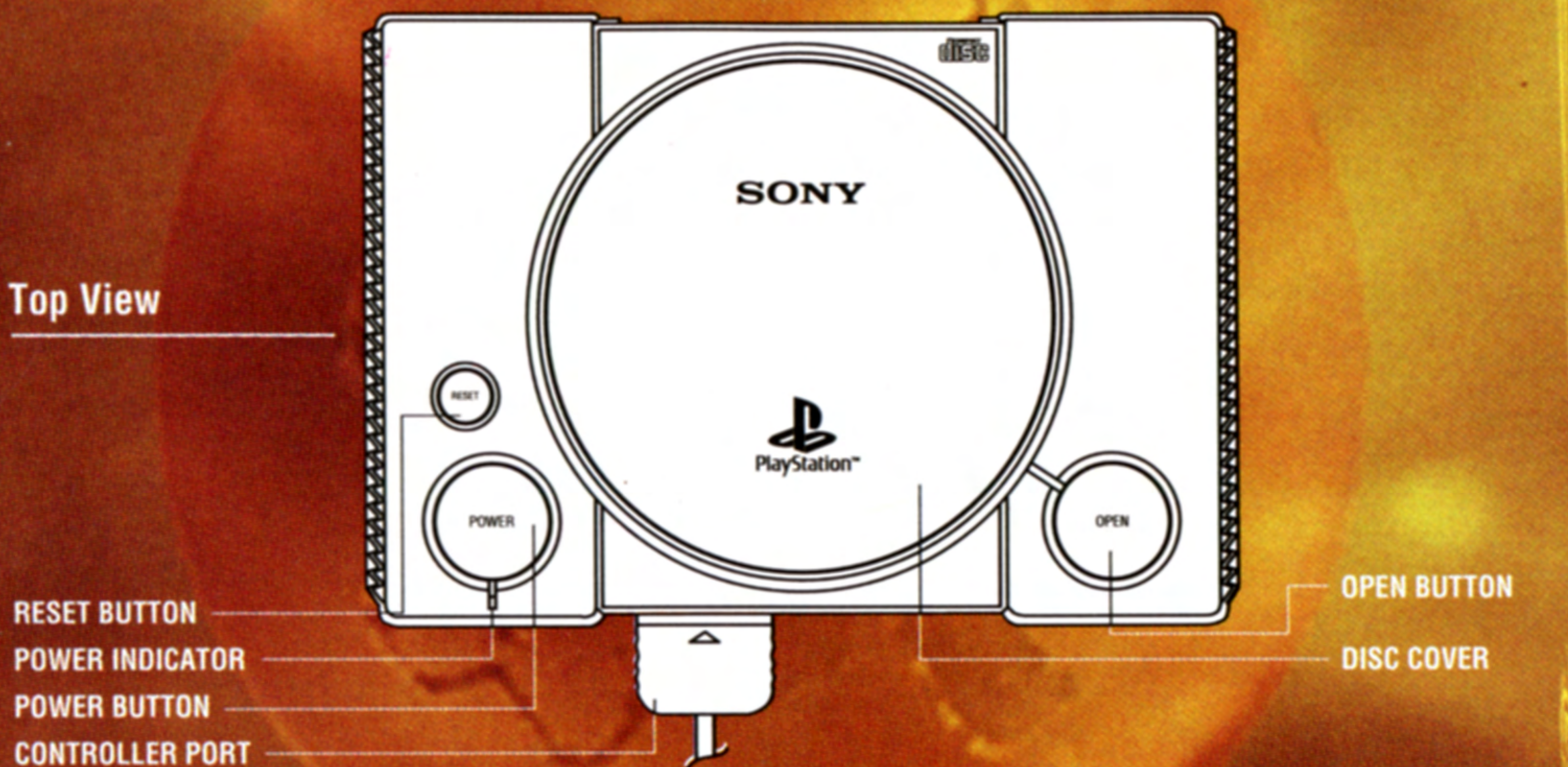
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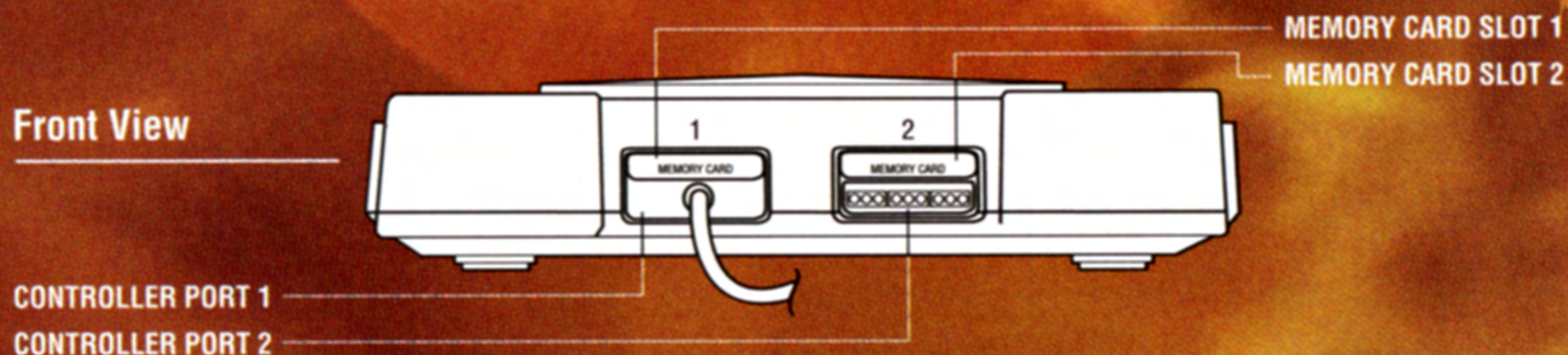
SETUP INFORMATION

Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the EVIL ZONE disc and close the Disc cover. Insert game controllers and turn on the PlayStation® game console. Follow on-screen instructions to start a game.

Top View

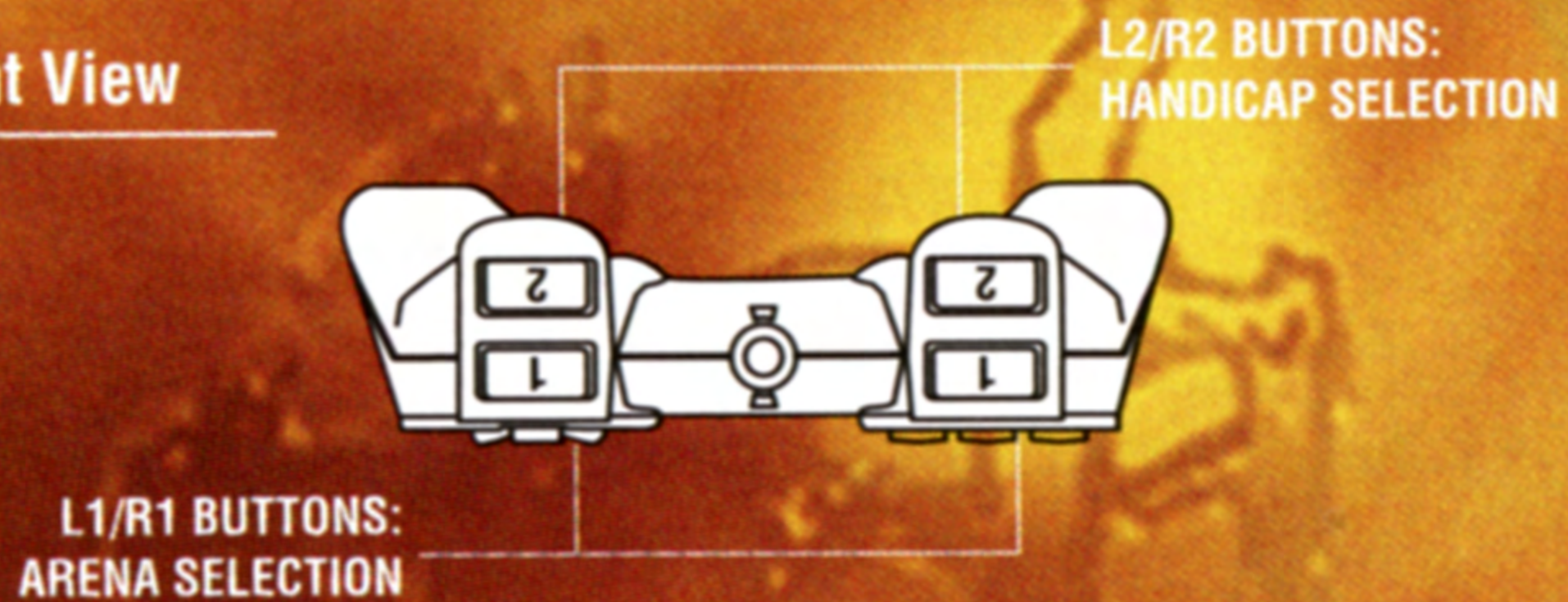


Front View

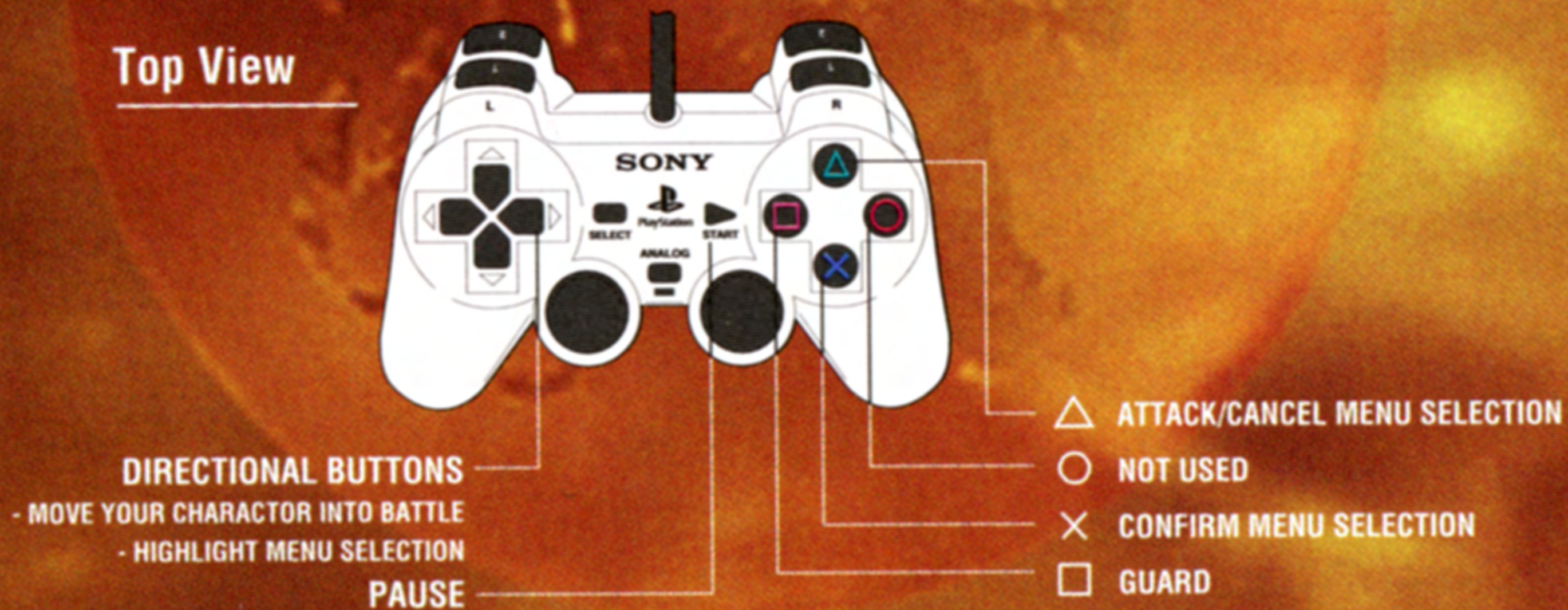


CONTROLS

Front View



Top View





Storyline & tournament RULES

IHADURCA,

a being capable of existing in multiple dimensions at one time, threatens the world of **I-PRASERU** (Happy Island).

Though the cost was heavy, the inhabitants of **I-PRASERU** were able to temporarily confine **IHADURCA** in **EVIL ZONE**.

However, the danger is not over. **IHADURCA** must be destroyed before she emerges from **EVIL ZONE**. To do this, **I-PRASERU** called upon the mighty warriors from other worlds.

A tournament is held to select the strongest warrior to face **IHADURCA**. These warriors have many reasons for wanting to fight **IHADURCA**; but right now, they are warriors.

Enter the BATTLE

STORY MODE:

Confront each one of the warriors. Learn why they enter the tournament and how they already met in the past.

ONE PLAYER BATTLE

MODE:

Confront each one of the warriors randomly. Another player can challenge and join the game at any time.

VS MODE:

Two players fight against each other.

SURVIVAL MODE:

Defeat as many opponents as you can with only one life.



Select a WARRIOR

SELECT A WARRIOR
Choose your Warrior using
UP and DOWN
directional buttons..



Choose your Arena
using L1/R1 buttons.

Set up your
handicap using
L2/R2 buttons.

Warrior PROFILES

SETSUNA SAIZUKI

"The Guardian Angel"

She is a college girl with a special power - a coexisting conscious called Karin. Midori was her childhood friend. Setsuna seeks Ithadurca because she feels a strange power drawing both of them to Ithadurca.



LINEDWELL RAINRIX

"A Medium at Daybreak"

His dream is to become a metal rock musician. He fought Hamika who was sent on a mission from the Tenpouin Clan, a descendant of Onmyouji who used the principals of Chinese Yin-Yang philosophy, to destroy Linedwell's magic sword Shahal, which means "Lucifer standing for the god of the morning star."





EREL PLOWSE

"Mercenary"

It's about "invincible beauty," she says. As "the gods' helper," she has moral values. Her biggest fear is Rikanslope, a werewolf, who caused Faily, her best friend's death. She wants to destroy Thadurca in order to impress the young magician she likes.



GALLY "VANISH" GREGMAN

"The Bounty Hunter"

His accomplishments are sublime. He is a kindhearted person. He is fearless and tough but is known as a very nice guy. He loves his young wife Sayaka very much.





KEIYA TENPOUIN

"The Man in the Shadow"

The head of the Tenpouin Clan for the next generation is extremely proud and believes one must use his power only for himself. He is summoned to destroy Ithadurca although he needs the power to revive Himika.

MIDORI HIMENO

"Grappler and Passionate"

She is currently 21 years old and a future alumni of the Fuin Martial Arts School. She loves to fight and is always seeking a strong opponent. Therefore, she will gladly accept the chance to destroy Ithadurca.



DANZAIVER

"Exceptional Inspector"

As a special inspector, he wants to protect the environment of the planet. He is part of a tactical arm of The All Galactic Frontier Civilization Defense System. He is a man of frank disposition and tends to lose his sense of judgement in a battle. He is presently at war with the planet-hunting brigade CRYOS under the command of Chief Gillacva, who is trying to capture the Planet Earth. He uses "Zerochaku" as his command to cause tactical frame to morph. He is summoned to I-Praseru to destroy Thadurca in order to defend the people of the planet.



ALTY AL LAZEL

"Wizard"

He has a gift - "The Lost Legacy" - and was invited into the court to become a court magician. He is very sensitive although he often tries to seem strong-minded. He opposes the way of using someone summoned from another world as the medium for securing the divine wish. Therefore, he decides to destroy Thadurca with his own hands.



KAKURINE

"Priestess"

Although she is over 10,000 years old, she lives beyond time, looks, and acts like a little girl. She has super transcendental powers. Kakurine wants to destroy Ihadurca, Lea's incarnation, in order to bring her childhood friend Lea back to one existence.



IHADURCA

**"The Absolute Existence"
must be destroyed...**





Option MENU

Battle Rank:
Sets up the strength of your opponent in story and 1P battle modes.

Life Stock: Sets up the number of life increments per battle in 1P battle and VS. modes.

Sound: Sets up the Stereo or Mono.

Card Load: Loads saved game data.

Card Save: Saves game and settings on the memory card. One block is required when saving.

Key Config.: Changes the controller configuration.

Extra: Adds special settings as the game proceeds.

Exit: Goes back to the title screen.

Practice MODE

You can either choose the simulation mode to practice the different moves and combos or you can choose to look at the tutorials to learn the different techniques.



During the simulation mode, you can change the settings by pressing the Start Button.



Com Action: Changes your opponent's behavior.
Key Disp: Displays on screen the buttons you hit.
Practice Menu: Goes back to the practice menu.
Chr. Change: Selects a different opponent.
Exit: Goes back to practice mode.

Basic

TECHNIQUES

MOVES

Right Directional Button: ➡ Move Forward ➡ ➡ Run

Left Directional Button: ⬅ Move Backward

Up Directional Button: ⬆ Move Toward The Background

Down Directional Button: ⬇ Move toward the Foreground



BASIC ATTACKS

The type of attacks will depend on the distance you are from your opponent while pressing the Attack Button. △

At close range, one pressure will make two hits. You can hit a third time by pressing the Attack Button a second time while the attack is performed.

When far away, you will hit your opponent with bullets and spells. Three continuous attacks are possible.

Step Attacks: Directional Buttons plus △ at the same time.



GUARD

Press to block your opponent's attack. With the right timing, you can repel it.

When you are lifted up in the air, you can take a defensive position by pressing .



STORE UP POWER

Hold down to fill your power gauge. When the life gauge indicates full power, a Power Crystal is created. The less amount of life you have, the faster you create the Crystals. Each character can save up to three Crystals.

NOTES :

LIMITED WARRANTY

Titus warrants to the original purchaser of this Titus product that the medium on which this program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Titus program is sold "as is," without express or implied warranty of any kind, and Titus is not liable for any losses or damages of any kind resulting from use of this program. Titus agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any Titus product with proof of date of purchase.

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